

# **GERBER YUNIQUEPLM**

# Style Folder Artwork Image V9 User Guide

Date: 11/20/2023

Version: 2



Gerber YuniquePLM ®2023 Lectra SA and its affiliates.

The information in this document is copyright protected. No part of this manual may be copied or reproduced in any form without prior written consent from Lectra SA and its affiliates.

LECTRA SA AND ITS AFFILIATES SHALL NOT BE LIABLE FOR OPERATIONAL, TECHNICAL, OR EDITORIAL ERRORS/OMISSIONS MADE IN THIS MANUAL.

The information in this document may be subject to change without prior notice. Gerber YuniquePLM is a registered trademark of Lectra SA and its affiliates.



# **Contents**

1.	Over	Overview	
2.	Artwork Image		4
	2.1	Generating Artwork Image	5
	2.2	Artwork Image Overview	6
	2.3	Style Header Information	7
	2.4	Comments	8
	2.5	Edit	ç
3.	3. Preview		10
4.	Change Log		11



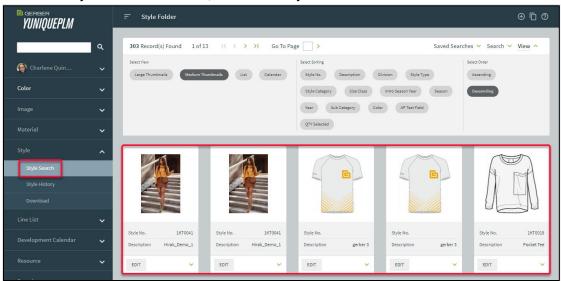
### 1. OVERVIEW

The *Artwork Image* page within the Style Folder contains a snapshot view of every artwork item listed on the Bill of Material pages.

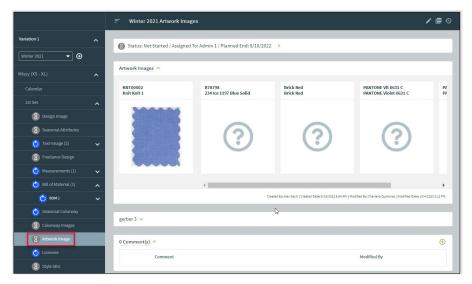
### 2. ARTWORK IMAGE

- 1. Select the **Style** drop-down arrow within the left-hand navigation bar.
- 2. Click on Style Search to open the Style Folder.
- 3. Locate a preferred Style then press Edit.

For further Style Folder information, refer to the Style Folder Overview User Guide.



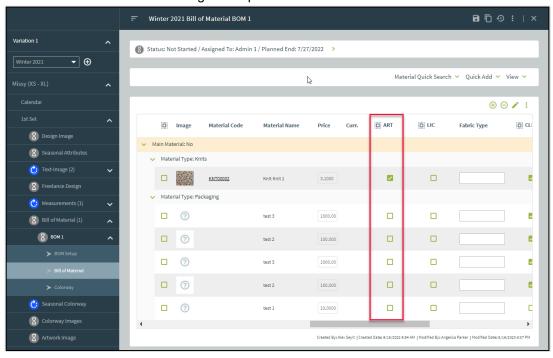
4. Select the **Artwork Image** page within the left navigation bar. Previously selected artwork may appear.



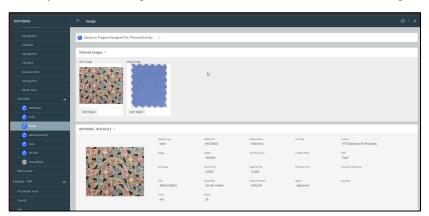


## 2.1 Generating Artwork Image

Artwork images can be generated in a Bill of Material page. Items assigned with the ART (Artwork) qualifier on the BOM page will be shown on the Artwork Image page. This helps to reference an artwork as it is being developed.



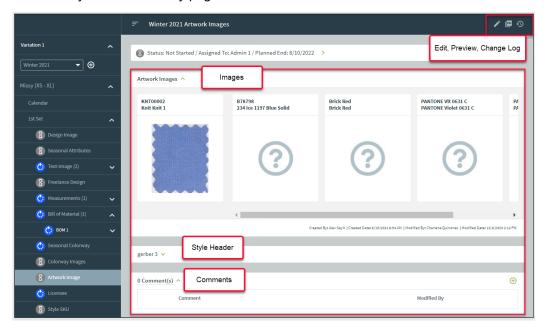
The Style Artwork image comes from the Bill of Material detail image.





# 2.2 Artwork Image Overview

The main artwork image is the material's detail image, while the remaining colorways are linked from the Style Bom Colorway page.

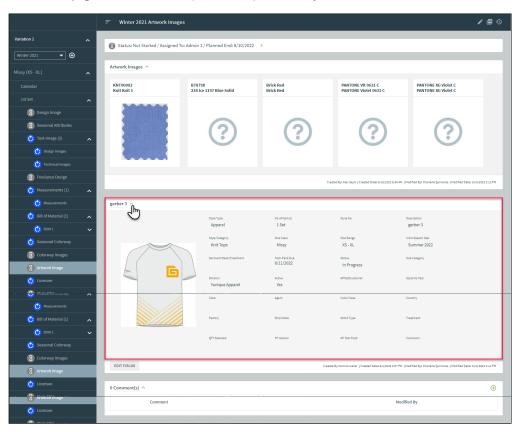




# 2.3 Style Header Information

Now the saved artwork items appear in the Artwork Image page.

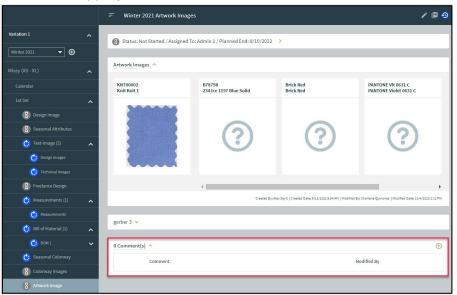
1. Click the **top green arrow** to expand/collapse the Style header information area.



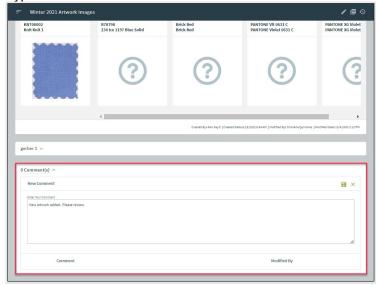


### 2.4 Comments

- 1. Scroll down to the *Comment* area, then click the **green arrow** to open the section.
- 2. Press the + Add New button.



3. Type comments into the textbox. Select save once finished.



4. Now the newly added comment will appear in the *Comment(s)* section. Click the **pencil** icon to edit the existing comments or click on the **+ Add New** button to enter additional comments, if needed.

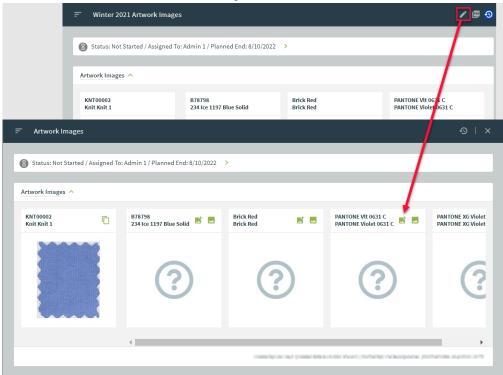




## 2.5 Edit

The Edit button allows users to modify or select a new image.

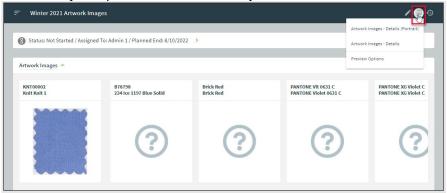
For further information, refer to the Image Folder User Guide.



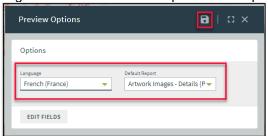


### 3. PREVIEW

1. Generate an *Artwork Image* report by clicking the **preview** button. A list of available reports is presented in the drop-down. Select one of the reports to automatically generate or to refine your options select **Preview Options**.



a. If the *Preview Options* button is chosen, the user can select a **language** and **report** from their respective drop-downs. Then press the **save** button. The report is generated as a PDF and opened in a separate window.



2. Notifications alert the user when a report is generated and successfully created. Click the notification stating the report has been created successfully to open the pdf.





## 4. CHANGE LOG

Review a detailed list of changes made to this workflow.

For further information, refer to the Change Log User Guide.

